

## BACK BUTTONS **\*30 PLUS CHIP**

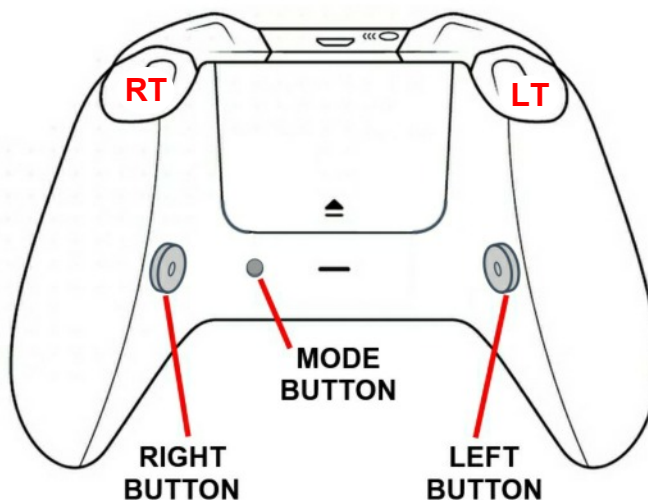
Each Left or Right back buttons can be easily and **quickly changed, mixed or set with the same functions** during the gameplay. They can be configured to mimic the A/B controller's buttons or they can be programmed to do a Double Jump or Auto Drop Shot (just by pressing them once).

### Modes

- **JUMP Regular:** Mimic the "A" button press.
- **DROP Regular:** Mimic the "B" button press.
- **DOUBLE JUMP:** Hold to jump continuously.
- **DROP SHOT:** Hold before firing (RT) to enable the auto Drop Shot.

#### Default Setting

- **LEFT BUTTON:** Double Jump
- **RIGHT BUTTON:** "B" button



## Programming the Back Buttons

With the **Modchip turned ON** :

Hold **LEFT & RIGHT** back buttons **simultaneously** and **TAP** the **MODE** button

When the **LED** start flashing: **Release** all buttons (the LED will turn SOLID) then:

**Tap** the Back button you want to modify (Left or Right) and then choose the function by tapping:

#### "A" Button Modes

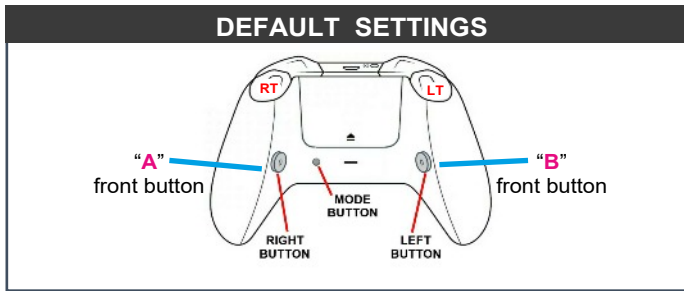
- **A button Mimic:** 1 LED Blink
- **Double Jump:** 2 LED Blinks

#### "B" Button Modes

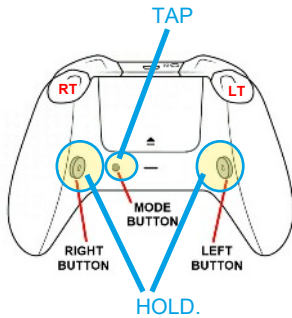
- **B button Mimic:** 1 LED Blink
- **Drop Shot while firing:** 2 LED Blinks

To **SAVE & EXIT:** TAP **LEFT + RIGHT TRIGGERS** **simultaneously**

# EXAMPLE



You want to: Remap the **Jump** (A button) to the **LEFT** back button

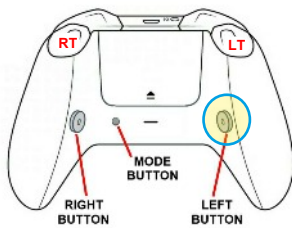


With the Mod Chip turned ON:

HOLD the **LEFT & RIGHT** buttons simultaneously and then **TAP** the **MODE** Button.

When the LED start flashing, **RELEASE** the buttons.

The LED will turn **SOLID** (waiting for your next input)



While LED is **solid**:

**TAP** the **LEFT Back button**.

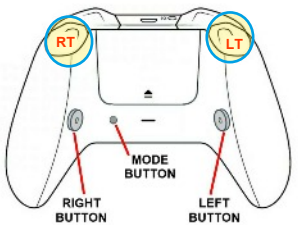
The LED will be **flashing** (waiting for your next input)



**TAP** the **"A" Front button** to toggle the **Jump Modes**.

You can choose **2** different Jump Modes:

- "A" Button Mimic (LED: **1 blink**)
- Double Jump (LED: **2 blinks**)



After choosing the Jump mode you like:

**TAP** the **LEFT & RIGHT Triggers** to

**SAVE & EXIT** the programming mode.

Repeat the same actions to Remap the **RIGHT** Back Button

You can remap **both** back buttons with **any** front buttons combinations or modes.